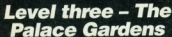


Then on level two, enter the monitor and change 22085(\$5645) from 198(C6) to 197(C5) to ensure that Ninja magic doesn't run out once collected.

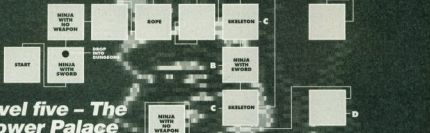
Once you've moved off this screen don't come back as the dragon will have you for lunch. Remember you should have plenty of bombs to get it right.

Level two – The Wasteland

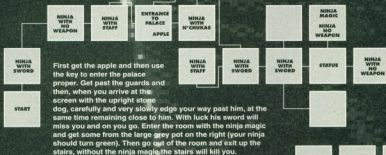


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NOTE – to dispose of the skeletons it's better to use the staff.



Level five – The Lower Palace



Level six – The Inner Sanctum

In the archer's room, pick up some of the funny coloured spots on the yellow floor just by your left foot as you enter. You should now have a red Ninja who can get past the archer.

And that's the end of the game... but there's more to come in our *Last Ninja II* players' guide in next month's *GameBusters*!

